

# The Distributed Discrete Gaussian Mechanism for Federated Learning with Secure Aggregation

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[https://github.com/google-research/federated/tree/master/distributed\\_dp](https://github.com/google-research/federated/tree/master/distributed_dp)



## Background: Differentially Private FL

- While **Federated Learning (FL)** ensures raw data are kept decentralized, it **may not** provide **formal privacy guarantees**.
- Differentially Private FL**: client updates (e.g. gradients) are **clipped** and **noised** appropriately to give **quantifiable, user-level DP** guarantees.

## Privacy Models

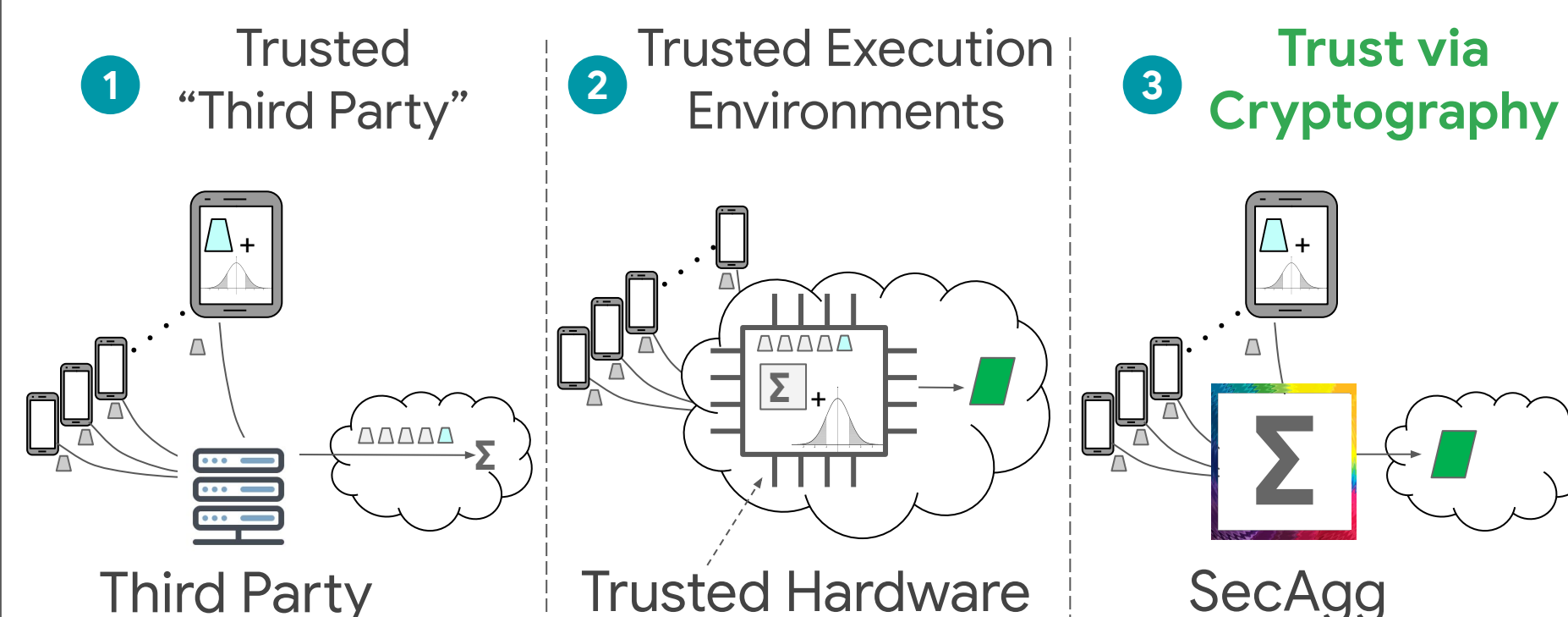
**Central DP**: Noise@Server      **Local DP**: Noise@Clients

- Full trust on server
- Better utility
- No trust on server
- Poor utility



## Distributed DP (this work)

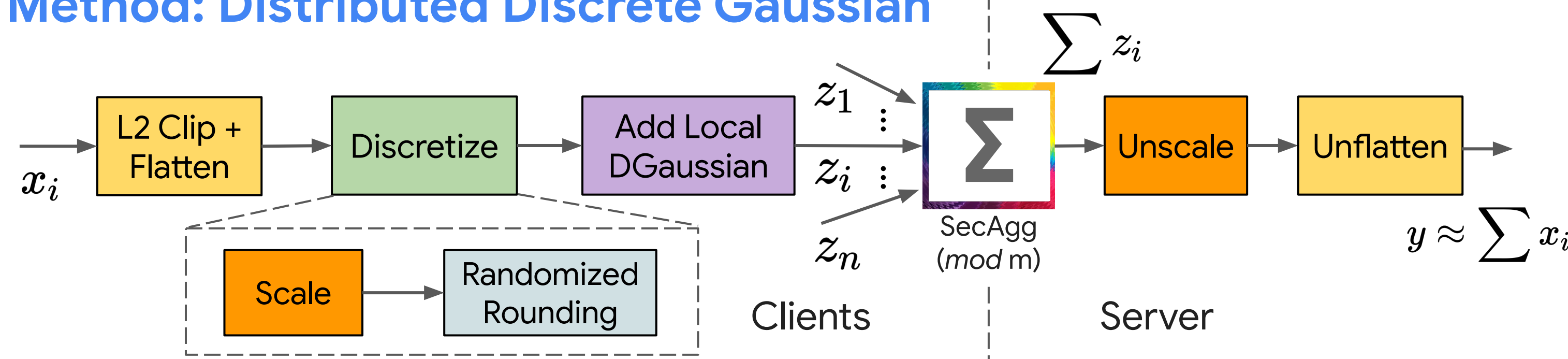
Aims to achieve the utility of Central DP without fully trusting the server by “distributing” trust:



## Some Challenges

- Secure Aggregation (SecAgg)** operates on a **finite group** (integers with modular arithmetic)
  - Need **discrete DP** mechanisms
- Sums of Discrete Gaussians**  $\neq$  Discrete Gaussians
  - Need to carefully analyze the effects on DP
- Communication** efficiency is vital for practical FL
  - Need to consider the trade-off against **privacy** and **utility** (both modular & quantization errors)

## Method: Distributed Discrete Gaussian



**Summary:** An end-to-end system for differentially private FL combining **compression**, **SecAgg**, and **local noising** that matches the privacy / accuracy of **Central DP**.

## Procedure

- L2 Clipping**: Initial bound on the client vector L2 sensitivity  $c$
- Flattening**: Random unitary transform to spread values across vector dimensions
  - Controls the L-inf norm  $\rightarrow$  Lower quantization errors / Less modular wrap-around
- Discretization**: Round input values to the discrete grid (rounding granularity  $\gamma$ )
  - Corresponds to scaling by  $1/\gamma$  + rounding to integers
  - Scaling**: Smaller  $\gamma \rightarrow$  Less rounding errors, but larger values (more communication)
  - Randomized rounding**: Unbiased discretization (e.g. 4.2 to 4/5 with 80%/20% prob)
  - Norm inflation**: Rounding may increase norm  $\rightarrow$  **more DP noise** for same privacy
  - Conditional rounding**: we give a **tighter probabilistic bound** and retry rounding until the norm is smaller (**less DP noise**):

$$\beta: \text{rounding bias} \quad d: \text{vector dimension} \quad \Delta_2^z := \min \left\{ \begin{array}{l} c^2 + \gamma^2 d / 4 + \sqrt{2 \log(1/\beta)} \cdot \gamma \cdot (c + \gamma \sqrt{d} / 2), \\ (c + \gamma \sqrt{d})^2 \end{array} \right\}$$

## 4. Local Noising

- Each client adds their own local discrete Gaussian noise
- We give a **tight bound** on the sums of discrete Gaussians, which leads to **extremely close** privacy guarantees to **central DP** (central continuous/discrete Gaussian noise):

**Theorem 11** (Convolution of two Discrete Gaussians). Let  $\sigma, \tau \geq \frac{1}{2}$ . Let  $X \leftarrow \mathcal{N}_{\mathbb{Z}}(0, \sigma^2)$  and  $Y \leftarrow \mathcal{N}_{\mathbb{Z}}(0, \tau^2)$  be independent. Let  $Z = X + Y$ . Let  $W \leftarrow \mathcal{N}_{\mathbb{Z}}(0, \sigma^2 + \tau^2)$ . Then

$$D_{\pm\infty}(Z \| W) = \sup_{z \in \mathbb{Z}} \left| \log \left( \frac{\mathbb{P}[Z = z]}{\mathbb{P}[W = z]} \right) \right| \leq 5 \cdot e^{-2\pi^2 / (1/\sigma^2 + 1/\tau^2)}.$$

## Privacy Guarantee

( $\epsilon^2/2$ -concentrated DP,  $n$  clients):

$$\tau := 10 \cdot \sum_{k=1}^{n-1} e^{-2\pi^2 \frac{\sigma^2}{\tau^2} \cdot \frac{k}{k+1}}$$

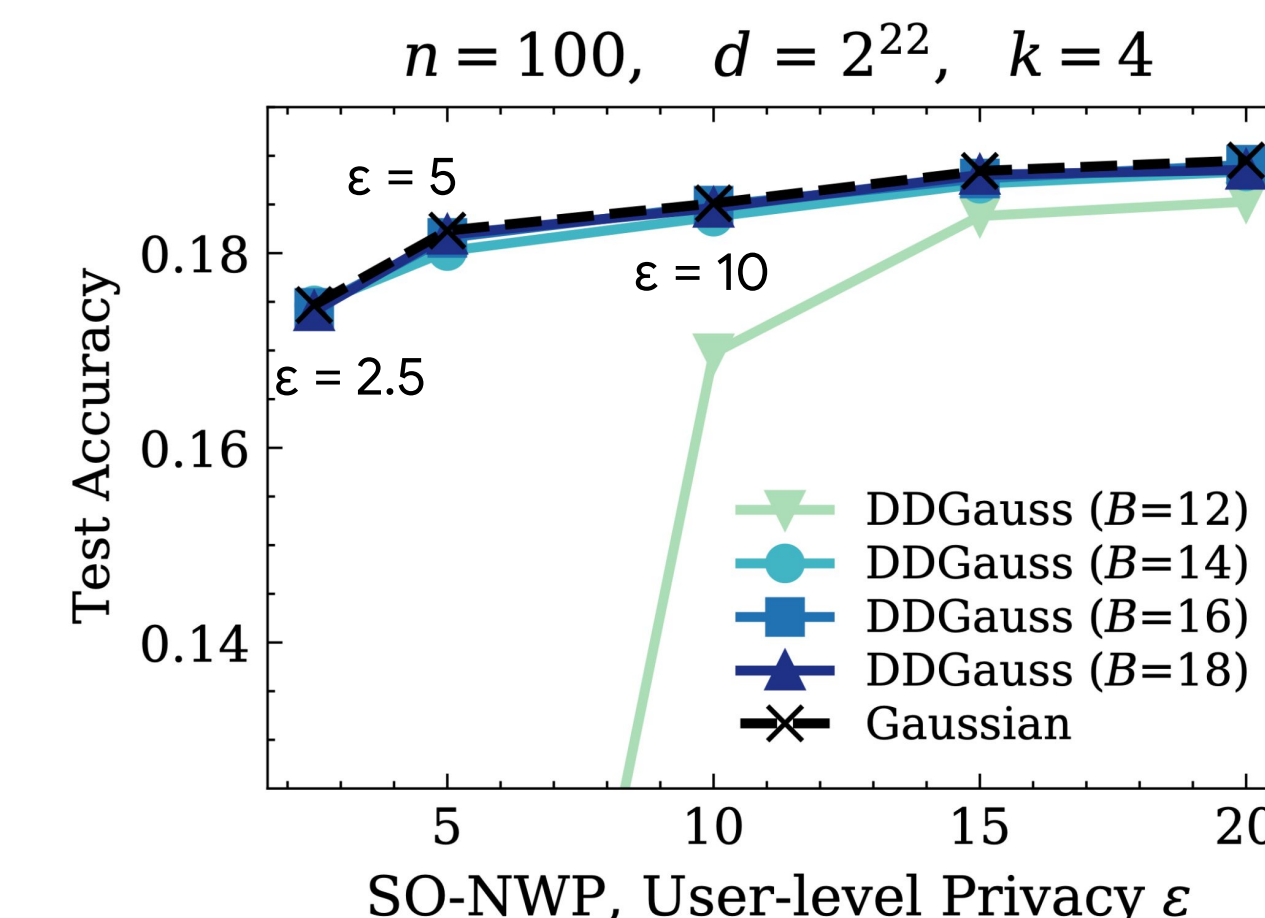
$$\epsilon := \min \left\{ \begin{array}{l} \sqrt{\frac{\Delta_2^z}{n\sigma^2} + \frac{1}{2}\tau d} \\ \frac{\Delta_2^z}{\sqrt{n}\sigma} + \tau\sqrt{d} \end{array} \right\}$$

- SecAgg**: Securely sums locally clipped, scaled, rounded, and noised client vectors
  - SecAgg group size  $m = 2^B$  determines the communication bit-width (for the sum)
  - Scaling ( $1/\gamma$ ) is chosen to keep modular wrapping infrequent (often  $< 0.05\%$  prob)
- Server Post-Processing**: Unscale and undo the flattening transform
  - Extension: may optionally collect metrics to update  $c$  and  $\gamma$  for the next iteration

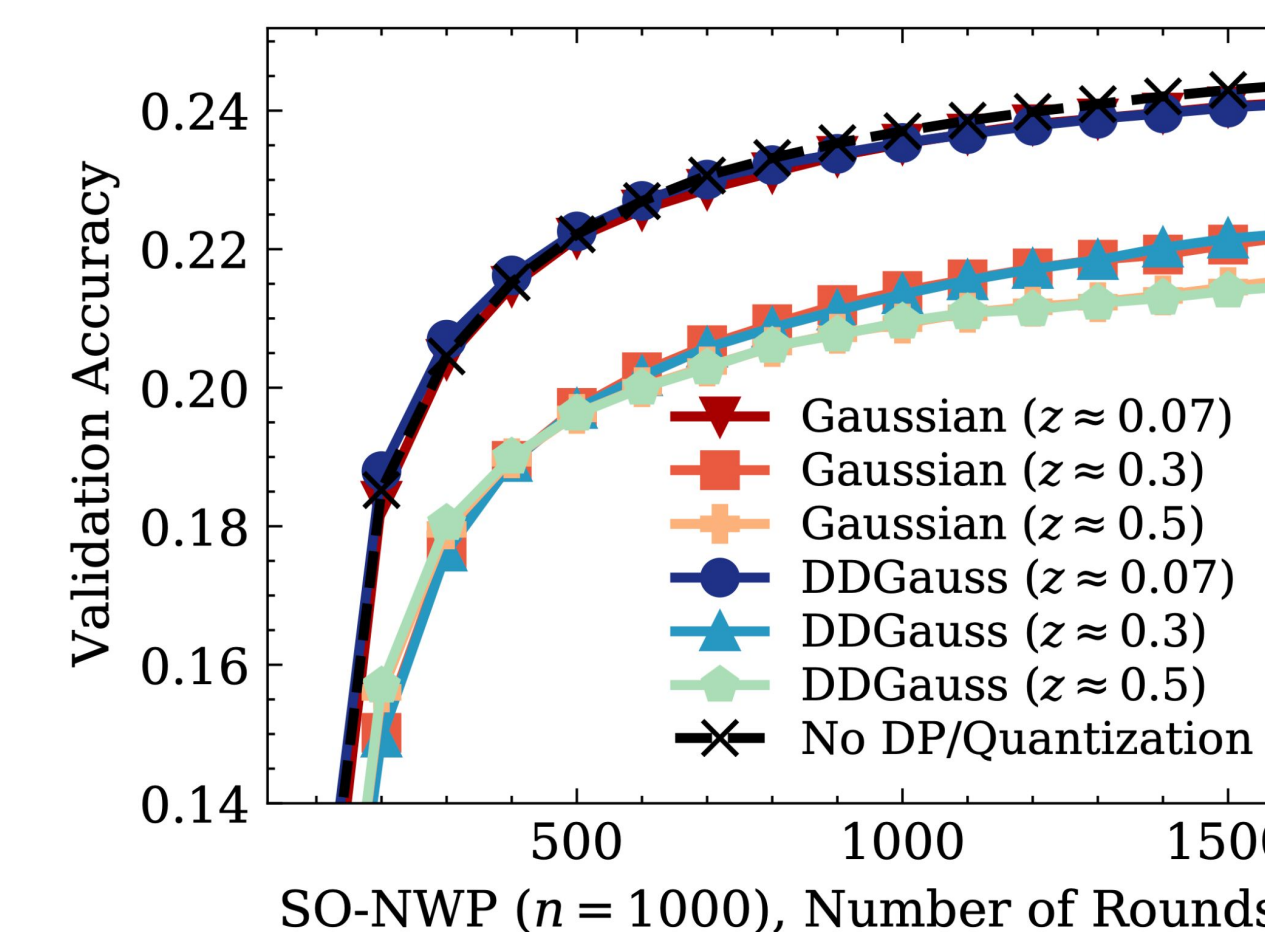
## Empirical Results

### Stack Overflow Next Word Prediction

$> 10^8$  training question/answer sentences grouped by  $> 340k$  Stack Overflow users



**Fig. 1.** Our method matches the **central continuous Gaussian** if bit-width  $B$  is sufficient ( $\geq 14$ ).  $\delta = 10^{-6}$ .



**Fig. 2.** DDG works in production-scale (1000 clients) and low-noise (utility-first) settings.  $z$ : noise multiplier.

See full version ([arXiv:2102.06387](https://arxiv.org/abs/2102.06387)) for more!

## Conclusion & Future Directions

- Distributed DP achieves accuracy similar to central DP with only 16 bits per value
- Next steps:** (a) Discrete Fourier Transform instead of Walsh-Hadamard Transform for better compression efficiency, (b) lower bound on communication, privacy, and accuracy trade-offs, (c) exploring the role of sparsity under distributed DP.